Foreman - Refactor #28091

Make javascript helpers in script/ executable

10/18/2019 12:33 PM - Ewoud Kohl van Wijngaarden

Status: Closed
Priority: Normal
Assignee: Ewoud Kohl van Wijngaarden
Category: Development tools
Target version:
Difficulty:
Pull request: https://github.com/theforeman/foreman/pull/7115
Triaged: No
Bugzilla link:
Fixed in Releases: 1.24.0
Found in Releases:

Description
These files currently lack a shebang and aren't executable, unlike other files in that directory

Associated revisions
Revision 6d989b13 - 10/22/2019 07:45 AM - Ewoud Kohl van Wijngaarden
Fixes #28091 - Make javascript extras executable
This follows the pattern that all scripts are executable.

History
#1 - 10/18/2019 12:40 PM - Ewoud Kohl van Wijngaarden
- Subject changed from Make javascript helpers in extras/ executable to Make javascript helpers in script/ executable

#2 - 10/18/2019 12:41 PM - The Foreman Bot
- Assignee set to Ewoud Kohl van Wijngaarden
- Status changed from New to Ready For Testing
- Pull request https://github.com/theforeman/foreman/pull/7115 added

#3 - 10/22/2019 07:45 AM - The Foreman Bot
- Fixed in Releases 1.24.0 added

#4 - 10/22/2019 08:01 AM - Ewoud Kohl van Wijngaarden
- Status changed from Ready For Testing to Closed

Applied in changeset 6d989b136390af3bd49e2a7f388fed445ed77bdc.